

$$\begin{aligned}
 1. \quad a) \quad 2\vec{u} - 3\vec{v} &= 2[3\hat{i} - \hat{j} + \hat{k}] - 3[-\hat{i} + 2\hat{k}] \\
 &= 6\hat{i} - 2\hat{j} + 2\hat{k} + 3\hat{i} - 6\hat{k} \\
 &= \boxed{9\hat{i} - 2\hat{j} - 4\hat{k}}
 \end{aligned}$$

$$b) \quad |\vec{u}| = \sqrt{3^2 + (-1)^2 + (1)^2} = \boxed{\sqrt{11}}$$

$$c) \quad |\vec{v} + 2\vec{w}|$$

$$\cdot \text{First, note: } \vec{v} + 2\vec{w} = -\hat{i} + 2\hat{k} + 2(6\hat{i} + \hat{j} - \hat{k}) = 11\hat{i} + 2\hat{j}$$

$$\cdot \text{Thus, } |\vec{v} + 2\vec{w}| = \sqrt{11^2 + 2^2} = \boxed{\sqrt{125}} \text{ or } \boxed{5\sqrt{5}}$$

d) To find a unit vector, calculate the magnitude, then divide the original vector by that magnitude:

$$\cdot |\vec{v}| = \sqrt{1^2 + 2^2} = \sqrt{5}$$

$$\cdot \hat{v} = \frac{\vec{v}}{|\vec{v}|} = \frac{1}{\sqrt{5}} [-\hat{i} + 2\hat{k}] = \boxed{-\frac{1}{\sqrt{5}}\hat{i} + \frac{2}{\sqrt{5}}\hat{k}}$$

$$e) \quad \vec{u} + 2\vec{w} = 3\hat{i} + \hat{j} + \hat{k} + 2[6\hat{i} + \hat{j} - \hat{k}] = 15\hat{i} + \hat{j} - \hat{k}$$

$$\cdot |\vec{u} + 2\vec{w}| = \sqrt{15^2 + 1^2 + (-1)^2} = \sqrt{227}$$

\cdot We want a vector \vec{a} parallel to $\vec{u} + 2\vec{w}$, so $\vec{a} = c(\vec{u} + 2\vec{w})$.

$$\text{Since } |\vec{a}| = 2 = |c| |\vec{u} + 2\vec{w}|$$

$$2 = |c| \sqrt{227}$$

$$|c| = \frac{2}{\sqrt{227}}$$

$$\text{Since } \vec{a} \parallel \vec{u} + 2\vec{w}, \quad c > 0, \text{ so } c = \frac{2}{\sqrt{227}} \text{ and } \boxed{\vec{a} = \frac{2}{\sqrt{227}} [15\hat{i} + \hat{j} - \hat{k}]}$$

$$f) \quad |\vec{w}| = \sqrt{6^2 + 1^2 + (-1)^2} = \sqrt{38}$$

\cdot Since \vec{a} is parallel to \vec{v} , $\vec{a} = c\vec{v}$, and since $|\vec{a}| = |\vec{w}|$,

$$|\vec{w}| = |c| |\vec{v}|$$

We found $|\vec{v}| = \sqrt{5}$ in d), so:

$$\sqrt{38} = c\sqrt{5}$$

$$c = \sqrt{\frac{38}{5}}$$

Hence, $\vec{a} = c\vec{v} = \boxed{\sqrt{\frac{38}{5}} [-\hat{i} + 2\hat{k}]}$

2. • Note: $|\vec{v}| = \sqrt{(-1)^2 + 1^2} = \sqrt{2}$, $|\vec{w}| = \sqrt{(1)^2 + (1)^2} = \sqrt{2}$

• Since all vectors \vec{u} must be parallel to \vec{w} , $\vec{u} = c\vec{w}$

Thus: $|\vec{u}| = |c| |\vec{w}|$, and since $|\vec{u}| = |\vec{v}|$:

$$\sqrt{2} = |c| \sqrt{2}$$

$$|c| = 1$$

Since $\vec{u} \parallel \vec{w}$, $c > 0$, so $\underline{c=1}$. Hence $\vec{u} = c\vec{w} \Rightarrow \boxed{\vec{u} = \vec{w}}$

There is only 1 vector!

3 a) True; equal vectors have equal magnitudes and are in the same direction

b) False; vectors must have equal magnitudes AND directions!

c) False; $|c\vec{u}| = \sqrt{(cu_1)^2 + (cu_2)^2 + (cu_3)^2} = \sqrt{c^2(u_1^2 + u_2^2 + u_3^2)}$
 $= |c| \sqrt{u_1^2 + u_2^2 + u_3^2}$
 $= |c| |\vec{u}|.$

d) True; two vectors are equal iff their components are equal.

4. a) $\vec{u} \cdot \vec{v} = (1)(-1) + (-1)(2) + (2)(-1) = -1 - 2 - 2 = \boxed{-5}$

b) $2\vec{u} \cdot 3\vec{v} = 6(\vec{u} \cdot \vec{v}) = 6(-5) = \boxed{-30}$

c) $\vec{u} + \vec{v} = \hat{j} + \hat{k}$, so $\vec{u} \cdot (\vec{u} + \vec{v}) = (1)(0) + (-1)(1) + (2)(1) = \boxed{1}$

d) $|\vec{u}| = \sqrt{1^2 + (-1)^2 + 2^2} = \sqrt{6}$, $|\vec{v}| = \sqrt{(-1)^2 + 2^2 + (-1)^2} = \sqrt{6}$.

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$$

$$-5 = \sqrt{6} \sqrt{6} \cos \theta$$

$$\cos \theta = -\frac{5}{6} \rightarrow \boxed{\theta = \cos^{-1}\left(-\frac{5}{6}\right)}$$

f) $\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v}$. We have $\vec{u} \cdot \vec{v} = -5$ from a), and:

$$\vec{v} \cdot \vec{v} = (-1)^2 + 2^2 + (-1)^2 = 6, \text{ so:}$$

$$\text{proj}_{\vec{v}} \vec{u} = -\frac{5}{6} [-\hat{i} + 2\hat{j} - \hat{k}]$$

$$\vec{u} \cdot \text{proj}_{\vec{v}} \vec{u} = -\frac{5}{6} [1(-1) + (-1)(2) + 2(-1)] = \boxed{\frac{25}{6}}$$

5. $\text{proj}_{\vec{u}} \vec{u} = \frac{\vec{u} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u} = \vec{u}!$

This should make sense, since the part of any vector \vec{u} that lies along itself is precisely \vec{u} !

6a) $\vec{u} \perp \vec{v}$ iff $\vec{u} \cdot \vec{v} = 0$. Note: $\vec{u} \cdot \vec{v} = (-1)(2) + (3)(1) = 1$

Hence, \vec{u} and \vec{v} are NOT orthogonal!

b) Let $\vec{v} = \langle a, b \rangle$ be a vector orthogonal to \vec{u} .

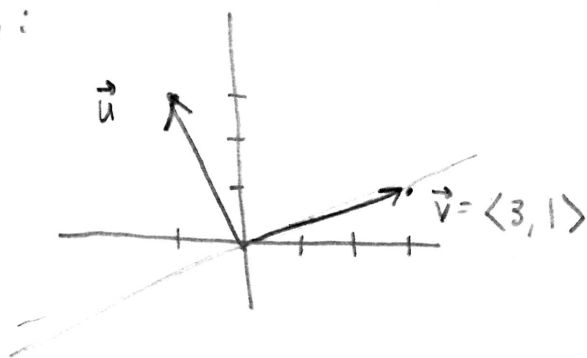
$$\vec{u} \cdot \vec{v} = \langle -1, 3 \rangle \cdot \langle a, b \rangle = 0$$

$$-a + 3b = 0$$

$$a = 3b.$$

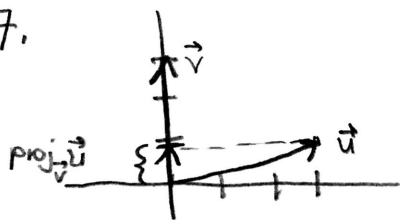
Hence $\vec{v} = \langle a, b \rangle = \langle 3b, b \rangle = \boxed{b \langle 3, 1 \rangle, b \in \mathbb{R}}$

c) Pictorially:



All vectors \perp to \vec{u} should lie on the line shown! The b parameter extends/contracts the vector $\vec{v} = \langle 3, 1 \rangle$ but preserves its orientation to \vec{u} .

7.



Pictorially / Geometrically, $\text{proj}_{\vec{v}} \vec{u} = \hat{j}$

Algebraically: $\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v} = \frac{3}{9} \cdot [\hat{i} + 3\hat{j}] = \hat{j}$

8. We must show 2 things:

i) If \vec{v} and \vec{w} are parallel, then $\text{proj}_{\vec{v}} \vec{u} = \text{proj}_{\vec{w}} \vec{u}$.

Pf: If \vec{v} and \vec{w} are parallel, there is some $c > 0$ s.t.

$$\vec{v} = c\vec{w}$$

$$\begin{aligned} \text{Thus, } \text{proj}_{\vec{v}} \vec{u} &= \text{proj}_{c\vec{w}} \vec{u} = \frac{\vec{u} \cdot c\vec{w}}{c\vec{w} \cdot c\vec{w}} (c\vec{w}) \\ &= \frac{c}{c^2} \frac{\vec{u} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} c\vec{w} \\ &= \text{proj}_{\vec{w}} \vec{u}. \end{aligned}$$

ii) If $\text{proj}_{\vec{v}} \vec{u} = \text{proj}_{\vec{w}} \vec{u}$, then \vec{v}, \vec{w} are parallel

Pf: $\text{proj}_{\vec{v}} \vec{u}$ and $\text{proj}_{\vec{w}} \vec{u}$ are equal vectors, so they have the same direction and magnitude.

But $\text{proj}_{\vec{v}} \vec{u} = \left(\underbrace{\frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}}}_{\text{scalar}} \right) \vec{v}$ is in the direction of \vec{v} !

Likewise, $\text{proj}_{\vec{w}} \vec{u}$ is in the direction of \vec{w} . Hence,

\vec{v}, \vec{w} are in the same direction, so they are parallel.

9. a) $\vec{u} \times \vec{v} = \det \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & -3 & 1 \\ 1 & 1 & -1 \end{vmatrix} = [(-3)(-1) - (1)(1)] \hat{i} - [2(-1) - (1)(1)] \hat{j} + [2)(1) - (1)(-3)] \hat{k}$

$$= \boxed{2\hat{i} + 3\hat{j} + 5\hat{k}}$$

b) $\vec{u} \times \vec{v}$ is orthogonal to both \vec{u} and \vec{v} , so $\boxed{2\hat{i} + 3\hat{j} + 5\hat{k}}$ is such a vector.

c) Conceptually: $\text{proj}_{\vec{u}} \vec{u} \times \vec{v} = 0$ because $\vec{u} \perp \vec{u} \times \vec{v}$.

Computationally: $\text{proj}_{\vec{u}} \vec{u} \times \vec{v} = \frac{\vec{u} \cdot (\vec{u} \times \vec{v})}{\vec{u} \cdot \vec{u}} \vec{u} \leftarrow \vec{u} \perp \vec{u} \times \vec{v} \Leftrightarrow \vec{u} \cdot (\vec{u} \times \vec{v}) = 0.$

Note: $\vec{u} \cdot (\vec{u} \times \vec{v}) = 2(2) + (-3)(3) + (1)(5) = 0.$ so $\boxed{\text{proj}_{\vec{u}} \vec{u} \times \vec{v} = 0}$

d) The area of the parallelogram is $|\vec{u} \times \vec{v}| = \sqrt{2^2 + 3^2 + 5^2} = \sqrt{38}$

10 a) $\vec{u} \times \vec{v} = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & -1 & 0 \\ 0 & 2 & 1 \end{bmatrix} = -2\hat{i} - 3\hat{j} + 6\hat{k}$

$(\vec{u} \times \vec{v}) \times \vec{w} = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ -2 & -3 & 6 \\ 1 & 1 & 1 \end{bmatrix} = -9\hat{i} + 7\hat{j} + 2\hat{k}$

b) $\vec{v} \times \vec{w} = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix} = \hat{i} + \hat{j} - 2\hat{k}$

$\vec{u} \times (\vec{v} \times \vec{w}) = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & -1 & 0 \\ 1 & 1 & -2 \end{bmatrix} = -2\hat{i} + 6\hat{j} + 4\hat{k}$

* Note that this shows the cross-product is NOT associative! *

c) $\vec{u} \cdot (\vec{v} \times \vec{w})$

Note $\vec{v} \times \vec{w} = \hat{i} + \hat{j} - 2\hat{k}$ from b) so:

$\vec{u} \cdot (\vec{v} \times \vec{w}) = 3(1) + (-1)(1) + 0(-2) = 2$

d) $\text{proj}_{\vec{w}} \vec{u} \times \vec{v} = \frac{\vec{w} \cdot (\vec{u} \times \vec{v})}{\vec{w} \cdot \vec{w}} \vec{w}$

• $\vec{w} \cdot (\vec{u} \times \vec{v}) = 1(-1) + 1(-3) + 1(6) = 2$

• $\vec{w} \cdot \vec{w} = 1(1) + 1(1) + 1(1) = 3$

So, $\text{proj}_{\vec{w}} \vec{u} \times \vec{v} = \frac{2}{3} \vec{w} = \frac{2}{3}\hat{i} + \frac{2}{3}\hat{j} + \frac{2}{3}\hat{k}$

e) $\vec{u} \times \vec{v}$ is a vector orthogonal to both \vec{u} and \vec{v} . We found this in a): $\boxed{-\hat{i} - 3\hat{j} + 6\hat{k}}$

f) $\text{proj}_{3\vec{v}}(\vec{v} \times \vec{w}) = \text{proj}_{\vec{v}}(\vec{v} \times \vec{w})$ since $3\vec{v}$ is parallel to \vec{v}

Since $\vec{v} \times \vec{w} \perp \vec{v}$, $\boxed{\text{proj}_{3\vec{v}} \vec{v} \times \vec{w} = 0}$

* You can (and SHOULD) justify this to yourself computationally!

11. a) True: $\vec{u} \times \vec{v}$ is orthogonal to both \vec{u} and \vec{v} , so $\vec{u} \cdot (\vec{u} \times \vec{v}) = 0$.

b) False: if \vec{u} and \vec{v} are not parallel, $\text{proj}_{\vec{v}} \vec{u}$ is in the direction of \vec{v} while $\text{proj}_{\vec{u}} \vec{v}$ is in the direction of \vec{u} .

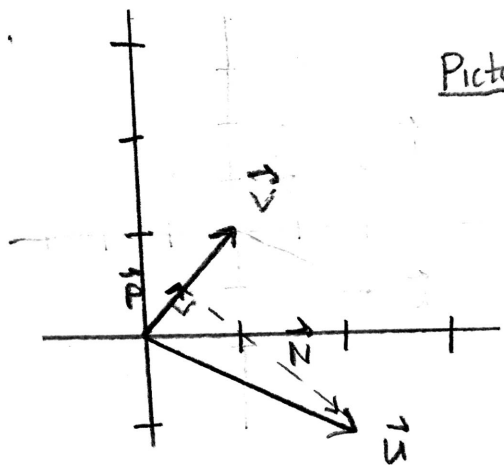
c) False: If \vec{u}, \vec{v} are ^{non-zero and} parallel, $\theta = 0$ so $\vec{u} \cdot \vec{v} = |\vec{u}||\vec{v}|\cos 0 \neq 0$

d) True: If \vec{u}, \vec{v} are parallel, $\theta = 0$, so $|\vec{u} \times \vec{v}| = |\vec{u}||\vec{v}|\sin 0 = 0$. Hence, $\vec{u} \times \vec{v} = 0$.

e) True: If $\vec{u} \perp \vec{v}$, $\theta = \frac{\pi}{2}$ so $\vec{u} \cdot \vec{v} = |\vec{u}||\vec{v}|\cos \frac{\pi}{2} = 0$.

f) False: If $\vec{u} \perp \vec{v}$ are both non-zero, $|\vec{u} \times \vec{v}| = |\vec{u}||\vec{v}|\sin \frac{\pi}{2} = |\vec{u}||\vec{v}| \neq 0$.

12.



Pictorially: $\vec{p} = \text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v}$
 $= \frac{2(1) + (-1)(1)}{(1)(1) + (1)(1)} (\hat{i} + \hat{j})$

$$\boxed{\vec{p} = \frac{1}{2} \hat{i} + \frac{1}{2} \hat{j}}$$

Since $\vec{u} = \vec{p} + \vec{n}$, $\vec{n} = \vec{u} - \vec{p}$
 $= (2\hat{i} - \hat{j}) - (\frac{1}{2}\hat{i} + \frac{1}{2}\hat{j})$

Note that the expressions for \vec{p}, \vec{n} match the picture! $\boxed{\vec{n} = \frac{3}{2}\hat{i} - \frac{3}{2}\hat{j}}$

Checking $\vec{n} \perp \vec{v}$: $\vec{n} \cdot \vec{v} = \frac{3}{2}(1) + (-\frac{3}{2})(1) = 0 \checkmark$

13. • $\vec{u} \times \vec{v}$ is perpendicular to \vec{u} and \vec{v} .

$$\vec{u} \times \vec{v} = \det \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & -7 & 3 \\ 1 & 0 & -3 \end{vmatrix} = [(-7)(-3) - 0(3)]\hat{i} - [2(-3) - 1(3)]\hat{j} + [2(0) - 1(-7)]\hat{k}$$

$$= 21\hat{i} + 9\hat{j} + 7\hat{k}$$

$$|\vec{u} \times \vec{v}| = \sqrt{21^2 + 9^2 + 7^2} = \sqrt{571}$$

• So, a unit vector \perp to both \vec{u}, \vec{v} is $\frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|} = \frac{1}{\sqrt{571}} [21\hat{i} + 9\hat{j} + 7\hat{k}]$

• Checking:

$$\vec{u} \cdot \frac{(\vec{u} \times \vec{v})}{|\vec{u} \times \vec{v}|} = \frac{(2)(21) + (-7)(9) + (3)(7)}{\sqrt{571}} = \frac{42 - 63 + 21}{\sqrt{571}} = 0$$

$$\vec{v} \cdot \frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|} = \frac{1(21) - (3)(7)}{\sqrt{571}} = 0 \checkmark$$

14. A vector on the line is $\vec{v} = \langle 3-1, 4-2, 0-(-1) \rangle = \langle 2, 2, 1 \rangle$

An equation of the line is: $\vec{r}(t) = \vec{v}t + \vec{P}_0$

$$= \langle 2, 2, 1 \rangle t + \langle 1, 2, -1 \rangle$$

$$= \boxed{\langle 2t+1, 2t+2, t-1 \rangle}$$

15. An equation is $\vec{r}(t) = \vec{v}t + \vec{P}_0 = \langle 1, 1, -3 \rangle t + \langle 1, 0, 1 \rangle$

$$= \boxed{\langle t+1, t, -3t+1 \rangle}$$

16. • A vector \perp to both \vec{u}, \vec{v} is $\vec{u} \times \vec{v}$.

$$\vec{u} \times \vec{v} = \det \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 1 \\ 0 & 1 & -1 \end{vmatrix} = [(0)(-1) - (1)(1)]\hat{i} - [(1)(-1) - (0)(1)]\hat{j} + [(1)(1) - (0)(0)]\hat{k}$$

$$= -\hat{i} + \hat{j} + \hat{k}$$

• Thus the line can be described via:

$$\vec{r}(t) = \vec{v}t + \vec{P}_0 = \langle -1, 1, 1 \rangle t + \langle -1, 2, 3 \rangle = \boxed{\langle -t-1, t+2, t+3 \rangle}$$

$$17a) \vec{r}(t) = \langle 1+2t, 3-4t, 6+7t \rangle$$

$$\boxed{\vec{r}'(t) = \langle 2, -4, 7 \rangle}$$

$$b) \vec{r}(t) = \langle t^2, 4t^3, 6e^{2t} \rangle$$

$$\boxed{\vec{r}'(t) = \langle 2t, 12t^2, 12e^{2t} \rangle}$$

$$c) \vec{r}(t) = \langle t^2, \cos 2t, \sin t^3 \rangle$$

$$\boxed{\vec{r}'(t) = \langle 2t, -2\sin 2t, 3t^2 \cos t^3 \rangle}$$

$$18a) \vec{v}(t) = \int \vec{a}(t) dt = \int \langle -3, 0, -6t \rangle dt$$

$$\vec{v}(t) = \langle -3t + C_1, C_2, -3t^2 + C_3 \rangle$$

$$\vec{v}(0) = \langle 60, 10, 75 \rangle = \langle C_1, C_2, C_3 \rangle$$

$$\text{So: } \boxed{\vec{v}(t) = \langle -3t + 60, 10, -6t + 75 \rangle}$$

$$b) \text{ Speed} = |\vec{v}(t)| = \sqrt{(-3t+60)^2 + 10^2 + (-6t+75)^2}$$
$$= \sqrt{9t^2 - 360t + 3600 + 100 + 36t^2 - 900t + 5625}$$

$$\boxed{|\vec{v}(t)| = \sqrt{45t^2 - 1260t + 9325}}$$

$$c) \vec{r}(t) = \int \vec{v}(t) dt = \int \langle -3t + 60, 10, -6t + 75 \rangle dt$$

$$= \langle -\frac{3}{2}t^2 + 60t + C_1, 10t + C_2, -3t^2 + 75t + C_3 \rangle$$

$$\vec{r}(0) = \langle 0, 0, 0 \rangle = \langle C_1, C_2, C_3 \rangle$$

$$\text{So: } \boxed{\vec{r}(t) = \langle -\frac{3}{2}t^2 + 60t, 10t, -3t^2 + 75t \rangle}$$

d) The max height is characterized by $\frac{dz}{dt} = 0$

We found in a) $\frac{dz}{dt} = -6t + 75$

$0 = -6t + 75$

$t = \frac{25}{2}$

Hence, the max height is $z(\frac{25}{2}) = -3(\frac{25}{2})^2 + 75(\frac{25}{2}) = \boxed{468.75}$

e) . We must find when $z(t) = 0$ first:

$z(t) = -3t^2 + 75t = 0$

$-3t(t - 25) = 0 \Rightarrow t = 0$ and $t = 25$
↑
starting height!

• $\vec{r}(25) = \langle -\frac{3}{2}(25)^2 + 60(25), 10(25), -3(25)^2 + 75(25) \rangle$
 $= \langle \frac{1125}{2}, 250, 0 \rangle$

• $|\vec{r}(25)| = \sqrt{(\frac{1125}{2})^2 + (250)^2} = \sqrt{\frac{1515625}{4}} = \boxed{\frac{125}{2} \sqrt{97}}$

19. a) $\vec{u}(t) \cdot \vec{v}(t) = t^2(6t) + 3t(4t^2) + 1(e^t)$
 $= \boxed{6t^3 + 12t^3 + e^t}$

b) $\frac{d}{dt} [t^2 \vec{u}(t)] = \frac{d}{dt} \langle t^4, 3t^3, t^2 \rangle = \boxed{\langle 4t^3, 9t^2, 2t \rangle}$

c) $\vec{u}(t) \times \vec{v}(t) = \det \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ t^2 & 3t & 1 \\ 6t & 4t^2 & e^t \end{vmatrix} = (3te^t - 4t^2)\hat{i} - (t^2e^t - 6t)\hat{j} + (4t^4 - 9t^2)\hat{k}$

So: $\frac{d}{dt} [\vec{u}(t) \times \vec{v}(t)] = \langle 3e^t + 3te^t - 8t, -2te^t - t^2e^t - 6, 16t^3 - 18t \rangle$

$$d) \text{proj}_{\vec{u}(0)} \vec{v}(t) = \text{proj}_{\langle 0,0,1 \rangle} \langle 6t, 4t^2, e^t \rangle = \boxed{\langle 0, 0, e^t \rangle}$$

This is just the z-component of $\vec{v}(t)$! (CHECK this computationally for yourself! This should be clear both geometrically and computationally)

↑
i.e. NO computation.

$$e) \vec{u}(1) = \langle 1, 3, 1 \rangle \quad \text{so} \quad \vec{u}(1) \cdot \vec{v}(t) = 1(6t) + 3(4t^2) + 1(e^t) \\ = 6t + 12t^2 + e^t.$$

$$\text{So: } \frac{d}{dt} (\vec{u}(1) \cdot \vec{v}(t)) = \boxed{6 + 24t + e^t}$$

f) We found in d) that $\text{proj}_{\vec{u}(0)} \vec{v}(t) = \langle 0, 0, e^t \rangle$.

$$\text{so: } \frac{d}{dt} [\text{proj}_{\vec{u}(0)} \vec{v}(t)] = \frac{d}{dt} \langle 0, 0, e^t \rangle = \langle 0, 0, e^t \rangle.$$

$$\text{When } t = \ln 3: \quad \frac{d}{dt} [\text{proj}_{\vec{u}(0)} \vec{v}(t)] = \boxed{\langle 0, 0, 3 \rangle}$$